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Knowledge Clip

Embedded Systems

**pthread
mutex**

Problem with Shared Memory

```
volatile int aantal = 0;
```

Source: [pthread_shared.c](#)

```
void *teller(void *par) {  
    for (int i = 0; i < 10000000; i++) {  
        aantal++;  
    }  
    return NULL;  
}
```

```
//...
```

```
pthread_create(&t1, &pta, &teller, NULL);  
pthread_create(&t2, &pta, &teller, NULL);  
pthread_create(&t3, &pta, &teller, NULL);
```

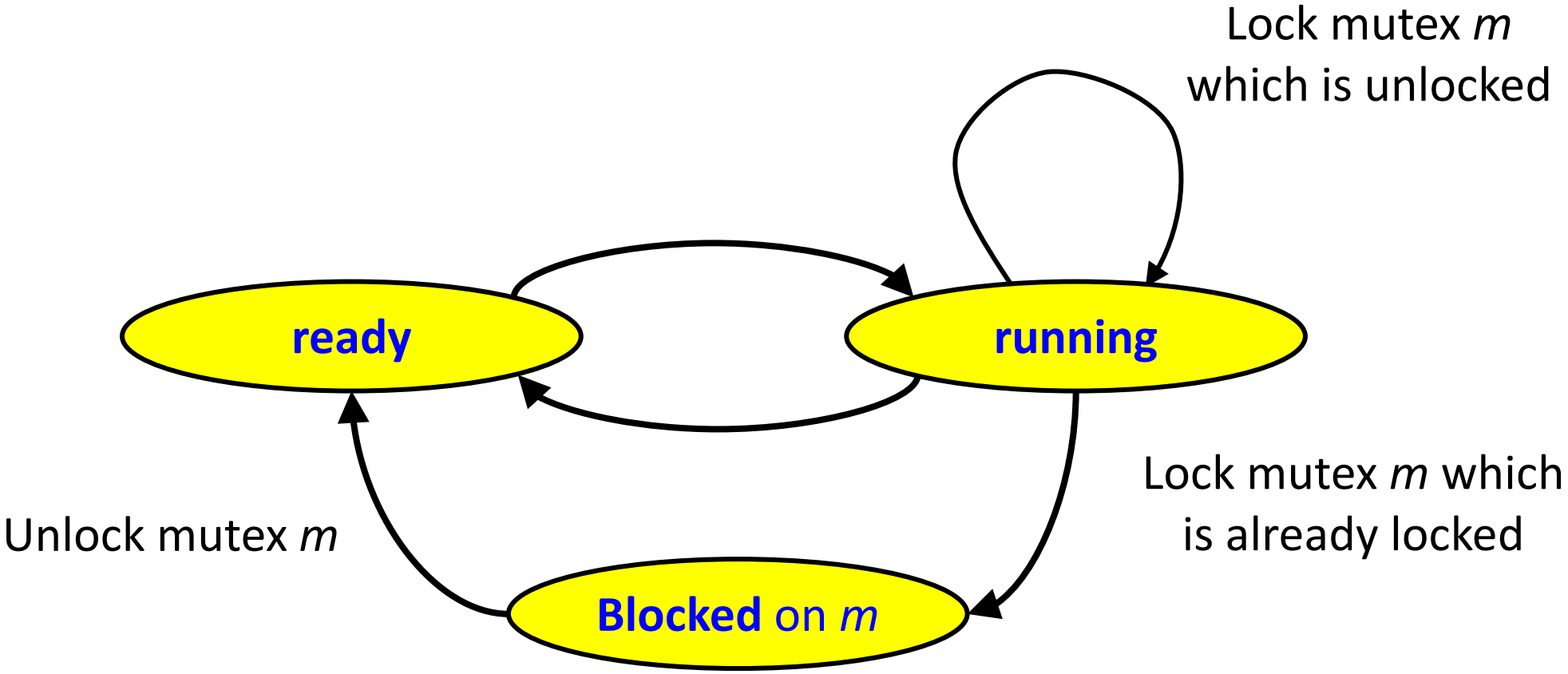
What is the final
value of aantal?

Mutex

- Simple way to create a **mutual exclusive** so-called critical section.
 - Only **one** task can be in the critical section.
- Mutex has a **lock** (take) and a **unlock** (give) function.
 - OS ensures that these functions are **atomic!**
 - At the **start** of the critical section the mutex must be **locked** (taken) and at the **end** of the critical section the mutex must be **unlocked** (given).



Task States



Mutex

- When a task t tries to lock mutex m which is already locked by another task, **task t is blocked on m .**

We also say:

- Task t **waits for** mutex m .
 - Task t **sleeps until** mutex m is unlocked.
- **Order of unblocking (waking up):**
 - general purpose OS: FIFO
 - real-time OS: highest **priority**



Mutex with Shared Memory

```
int aantal = 0;
pthread_mutex_t m;

void *teller(void *par) {
    for (int i = 0; i < 10000000; i++) {
        pthread_mutex_lock(&m);
        aantal++;
        pthread_mutex_unlock(&m);
    }
    return NULL;
}
```

Source: [mutex.c](#)

Danger

DANGER

– Priority inversion

- Low priority task has mutex locked
- High priority task is blocked due to mutex
- Solution: priority inheritance

– Deadlock

- Task A has resource 1 locked and wants to lock resource 2
- Task B has resource 2 locked and wants to lock resource 1